

SPIRIT GROUPS

IMPACT STATEMENT

Student Activities Spirit groups foster unity and pride, enhancing campus life by creating a lively, inclusive atmosphere.

INPUTS

Staff
Funds
Budget
Campus Partners
Student Workers
Student Leaders
Technology
Supplies

ACTIVITIES

North Texas Cheer and Scrappy
Talons
Clinics
Tryouts and Auditions
Mascot and Cheer Coaching
Bonfire
Spirit Flags
Junior Mean Green Cheer

OUTPUTS

Number of participants
Event attendance
Cheer recruitment totals
Talons recruitment totals
Number of community engagements
Persistence rates
Retention rates
GPA

OUTCOMES

FOUNDATIONAL

Develop Social Skills
Able to articulate the importance of a sense of community
Able to adhere to rigorous schedule
Develop professionalism
Develop effective oral communication skills

INTERMEDIATE

Develop leadership skills
Ability to lead by example
Demonstrate sense of responsibility
Ability to effectively socialize with diverse groups
Demonstrate ability to think independently
Increase organizational planning skills
Learn to balance work, life, and school
Able to advocate for their needs
Develop cultural competence

ADVANCED

Ability to positively engage with community
Able to achieve a sense of belonging
Ability to professionally represent UNT
Demonstrate leadership
Able to effectively engage in teamwork
Ability to demonstrate critical thinking
Ability to recognize and address risks
Ability to effectively communicate with campus leadership

WELLNESS WHEEL

- Intellectual
- Emotional
- Social
- Physical

MARKETABLE SKILLS

- Career and Self-Development
- Communication
- Critical Thinking
- Leadership
- Professionalism
- Teamwork

THEORETICAL FRAMEWORK

Tinto's model of Student Persistence



THE LOGIC MODEL

A ROADMAP FOR IMPACT



WHAT IS A LOGIC MODEL?

A logic model is a planning and evaluation tool that visualizes data and tracks program evaluation plans. Logic models show linear connections between program activities and their intended student learning outcomes.

COMPONENTS

Inputs are the resources that go into a program or intervention—**what we invest**.

Activities are events undertaken by the program or partners to produce desired outcomes—**what we do**.

Outputs are the direct, tangible results of activities—**what we get**.

Outcomes are the desired results of the program—**what we achieve**. They are categorized as Foundational, Intermediate and Advanced based on the level, intensity and/or skill achievement needed to master the learning outcome.

DIVISION-WIDE THEORETICAL FRAMEWORKS

Each department within the Division of Student Affairs utilizes the following values and frameworks when teaching and measuring student learning outcomes.

UNT SYSTEM VALUES



Courageous Integrity



Be Curious



We Care



Better Together



Show Your Fire



To learn more, scan the QR code or visit untsystem.edu/about-us/values.

NACE CAREER COMPETENCIES/MARKETABLE SKILLS

The National Association of Colleges and Employers created a list of eight marketable skills employers want to see if new employees. The eight career competencies they created are:

Career and Self-Development

Critical Thinking

Communication

Diversity and Inclusion

Leadership

Professionalism

Teamwork

Technology

UNT WELLNESS WHEEL



Focusing on the physical, social and mental wellbeing of our university community is a top priority. Now, more than ever, it is important to take time to care for yourselves and each other.



To learn more, scan the QR code or visit wellness.unt.edu.